

Far Infrared 3.0

for two or more players

By Sophie L. Stone

Instrumentation: open (2 or more players)

Duration: open (12-minute example with the score)

Notes:

- choose a line most suited to your instrument (not all lines need to be covered and some may be duplicated)
- although time is notated, actions are not fixed in time and may begin and end at will
- for some instruments it is impossible to sustain the sound for the entirety of the timeframe; take short breaks/breaths when needed
- the piece is generally quiet, and all actions should be taken slowly

Key:

—▶ — e.g. movement, direction, change

○ — e.g. instrument movement, circular bowing

↖ — e.g. embouchure change (mouthpiece turned towards the body), direction of bow (to sul pont. or behind bridge), change of pitch (e.g. flatter)

Sustain – perform without interruption (unless to break)

Sustain multiple tones simultaneously – e.g. chords, multiphonics, double stops

Sustain multiple tones simultaneously (unstable) – e.g. whistle tones, soft/unstable multiphonics, broken chords

Sustain unstable pitch – e.g. whistle tones, blowing at the mouthpiece, playing 2mm from the string, small fluctuations in pitch, changes to timbre

1. Sustain medium pitch *p* → *pp* → *mp* (1'35" nat. 3' 3'15" 3'45") Air noise Sustain unstable pitch *p* (7'30" 9' 11'20") Sustain high pitch *p* → *mf*

2. Air noise *mp* (1'15" 2'20") Brush instrument *mp* (4'30" 5'05") Glissando as slow as possible *p* (6'50" 7'10") Sustain any pitch *mp* (8' 10'50") Sustain multiple tones simultaneously *pp* (unstable) (12')

3. Sustain low pitch *mp* (1'15" 3'50") Sustain multiple tones simultaneously *p* (very slow vib. 5'45") Sustain any pitch *p* (nat. 8'05") Air noise *p* (11' 11'30")

4. Sustain any pitch *p* (0' very slow pitch bend (no more than 2 tones) 2'45") Very slow pitch bend between any medium or low pitches *p* (4'15") (interrupted) Air noise *p* (6'55") Sustain three pitches (in succession) *mp* (7'45") Sustain highest possible pitch *p* (9'30" 9'55") (unstable) *as quiet as possible*

5. Sustain lowest possible pitch *p* (1'40" 2'30") Sustain any pitch *pp* (5'10") Sustain any unstable sound *p* (nat. 7'30") Air → pitch *p* (9'15" 9'40") Sustain a lower pitch *mp* (10'10" 10'35")

